

Enrollment No: \_\_\_\_\_

Exam Seat No: \_\_\_\_\_

# C.U.SHAH UNIVERSITY

## Winter Examination-2015

Subject Name: Programming in C

Subject Code: 2TE03PIC1

Branch: Diploma(CE)

Semester: 3

Date: 01/12/2015

Time: 2:30 To 5:30

Marks: 70

Instructions:

- (1) Use of Programmable calculator & any other electronic instrument is prohibited.
  - (2) Instructions written on main answer book are strictly to be obeyed.
  - (3) Draw neat diagrams and figures (if necessary) at right places.
  - (4) Assume suitable data if needed.
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Q-1

Attempt the following questions:

(14)

1. What is the size of an integer variable in c?  
a) 1 BYTE b) 2 BYTE c) 3 BYTE d) 4 BYTE
2. Which of the following is not a math function?  
a) ceil() b) floor() c) strlen() d) pow()
3. Which among the following is a ternary operator?  
a) >= b) <= c) ?: d) !=
4. Who invented C language?  
a) James A Gosling b) Dennis Ritchie c) E.F.Codd d) Charles Babage
5. Standard ANSI C has \_\_\_\_\_ number of keywords?  
a) 30 b) 32 c) 24 d) 28
6. Which of the following is not a valid variable in C?  
a) var b) var1 c) 123 d) var\_1
7. Can we use switch statement to switch on strings?  
a) YES b) NO
8. Collection of variables of same data type is known as \_\_\_\_\_.  
a) Array b) Pointer c) Structure d) String
9. What is the right way to initialize array?  
a) int num[6] = {1,2,3,4,5,6} b) int num{} = [1,2,3,4,5,6]  
c) int num(6) = {1,2,3,4,5,6} d) int num{6} = {1,2,3,4,5,6}
10. Which among the following is not arithmetic operator?  
a) + b) % c) \* d) &&
11. \_\_\_\_\_ is a block of statements which when executed performs specific task.  
a) Function b) Array c) String d) Union
12. Every C program must contain a main() function.  
a) TRUE b) FALSE



13. A function calling itself is known as \_\_\_\_\_.  
a) Nested Function b) Recursion c) loop d) Array.

14. What will be the output of following code?

```
main()
{
    static int var = 5;
    printf(“ %d ”, var--);
    if(var)
        main();
}
```

a) 5 5 5 5 5      b) 1 2 3 4 5      c) 5 4 3 2 1      d) 1 1 1 1 1

**Attempt any four questions from Q-2 to Q-8**

**Q-2**

**Attempt all questions**

- a) Explain basic structure of ‘C’ program. (07)  
b) Explain different data types of ‘C’ language. (07)

**Q-3**

**Attempt all questions**

- a) Explain Nested If statement with example. (07)  
b) Explain do while loop with example. (07)

**Q-4**

**Attempt all questions**

- a) What is Operator? Explain Arithmetic and logical operators with example. (07)  
b) What is Array? Explain one dimensional array with example. (07)

**Q-5**

**Attempt all questions**

- a) What is function? Explain call by value and call by reference with example. (07)  
b) What is string? Explain string library functions. (07)

**Q-6**

**Attempt all questions**

- a) What is pointer? Explain array of pointers with example. (07)  
b) What is structure? Explain declaration and initialization of structure with example. (07)

**Q-7**

**Attempt all questions**

- a) What is Recursion? Write a program to find factorial of given number using recursion. (07)  
b) What is file? Explain fopen() , fseek() , fwrite() , feof() functions. (07)

**Q-8**

**Attempt all questions**

- a) Write a program to check if the entered number is even or odd. (05)  
b) Write a program to draw following pattern. (05)  
1



1 2  
1 2 3  
1 2 3 4

c) Write rules for defining variable.

(04)

प/Ä/  
É.

**nlcena p/Äo na jvab Aapo.**

(Éì)

- É. C ma> Integer variable nl sa[z ke3ll 0e?  
b) 1 BYTE b) 2 BYTE c) 3 BYTE d) 4 BYTE
- Ê. nlce Aapelama>4l Kyu function Math function n4l?  
b) ceil() b) floor() c) strlen() d) pow()
- Ë. nlce Aapelama>4l kyo turnery operator 0e?  
b) >= b) <= c) ? : d) !=
- Ì. C language ko`e xo6l?  
b) James A Gosling b) Dennis Ritchie c) E.F.Codd d) Charles Babage
- Í. Standard ANSI C ma> kul \_\_\_\_\_ keywords 0e?  
b) 30 b) 32 c) 24 d) 28
- Î. C ma> nlce Aapelama>4l kyo verlAebl vellD n4l?  
b) var b) var1 c) 123 d) var\_1
- Ï. Switch S3e3meN3 strings joDe vaprl xkay?  
b) YES b) NO
- Ð. srqa De3a 3a{p vaDa verlAebl na smuhne \_\_\_\_\_ khevama> Aave 0e.  
b) Array b) Pointer c) Structure d) String
- Ñ. nlce Aapelama>4l Array Initialize krvama3e nl sacl rlt k[ 0e?  
b) int num[6] = {1,2,3,4,5,6} b) int num{ } = [1,2,3,4,5,6]  
c) int num(6) = {1,2,3,4,5,6} d) int num{6} = {1,2,3,4,5,6}
- ÉE. nlce Aapelama>4l Kyo arithmetic operator n4l?  
b) + b) % c) \* d) &&
- ÉE. \_\_\_\_\_ Ae S3e3m3N3 no Blok 0e jene jyare rn krvama> Aave 0e  
Tyare Speslflk 3aSk prFoRm kre 0e,  
b) Function b) Array c) String d) Union
- ÉE. drek C program ne main() function hovu j =e[Ae.  
b) TRUE b) FALSE
- Function ke je qudne kol kre teva Function ne \_\_\_\_\_ khevama>  
Aave 0e.  
b) Nested Function b) Recursion c) loop d) Array.
- Èì. nlce Aapela p/og/am nu Aa]3pu3 lqo?  
main()  
{  
static int var = 5;  
printf(“ %d ”, var--);  
if(var)  
main();  
}



b) 5 5 5 5 5      b) 1 2 3 4 5      c) 5 4 3 2 1      d) 1 1 1 1 1

**nlcena ma>4l ko[p` ì p/Äo na jvab Aapo.**  
**pÄ/**      **nlcena p/Äo na jvab Aapo.**  
**Ë.**

**AÝ** 'C' program nu bezlk ma5qu sm=vo. (i)

**bÝ** 'C' language na De3a 3a[p vIStar4l sm=vo. (i)

**pÄ/**      **nlcena p/Äo na jvab Aapo.**  
**Ë.**

**AÝ** Nested If S3e3meN3 ]dahr` sa4e sm=vo. (i)

**bÝ** do while loop ]dahr` sa4e sm=vo. (i)

**pÄ/ Ì.**      **nlcena p/Äo na jvab Aapo.**

**AÝ** Operator xu 0e? Aer4me3lk t4a lo+kl operators ]dahr` sa4e sm=vo. (i)

**bÝ** Array xu 0e? One dimensional array ]dahr` sa4e sm=vo. (i)

**pÄ/ Í.**      **nlcena p/Äo na jvab Aapo.**

**AÝ** Function xu 0e? Call by value Ane Call by reference ]dahr` sa4e sm=vo. (i)

**bÝ** String xu 0e? String f>kxn sm=vo (i)

**pÄ/ Î.**      **nlcena p/Äo na jvab Aapo.**

**AÝ** Pointer xu 0e? Array of pointers ]dahr` sa4e sm=vo. (i)

**bÝ** Structure xu 0e? Structure DIklerexn t4a [nlsllylayzxn ]dahr` sa4e sm=vo. (i)

**pÄ/ Ï.**      **nlcena p/Äo na jvab Aapo.**

**AÝ** Recursion xu 0e? Recursion nl mdd4l Aapel n>br no feK3orlyl xo6va ma3eno p/og/am lqo. (i)

**bÝ** File xu 0e? fopen() , fseek() , fwrite() , feof() FNkxn sm=vo. (i)

**pÄ/ Ð.**      **nlcena p/Äo na jvab Aapo.**

**AÝ** Aapel n>br Aekl 0e ke bekl te xo6va ma3eno p/og/am lqo. (i)

**bÝ** nlce Aapel pe3Rn bnavva ma3eno p/og/am lqo. (i)

1

1 2

1 2 3

1 2 3 4

**k)** Variable DIfa[n krvama3e na nlymo lqo. (i)

